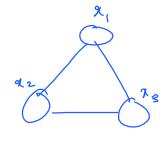
Chapter 13

Factor Graphs and Sum/Max-product Algorithms \*\*

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This MRF implies the factorization



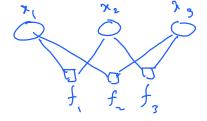
p(x1, x2, x3) & 4(x1, x2, x3)

But suppose we actually want to represent  $p(x_1, x_2, x_3) \propto f(x_1, x_2) f(x_2, x_3) f(x_3, x_1)$ 

els there a way to do this with a graph?

Factor graph.

The types of nodes:



V: Nariables: 21,22,23

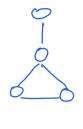
F: factors, fi, frits

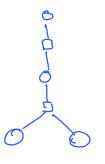
 $p(x_i^m) = \prod_{f \in F} f_i(x_{f_i})$ 

variable nodes adjacent to  $f_i$ 

MRF-FG

notes - variable nodes
marinel duques - factor nodes





BN - FG

(CPDs at) factor nodes Note: even if the original MRF 3 not a tree, or the original BN has an MRF which is not a tree, the factor grouph may 87:11 be a tree: that is discarding the types of the notes in FG leads to a free. This is good because ] Sum-product for factor tree graphs: factor on 2, subtree asumiz x = x1

Starting steps at leaves:

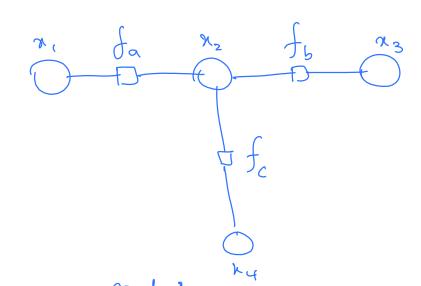
$$f_{x}(x) = f(x)$$

$$m_{2f} = 1$$

Marginal at each node: product of mags it receives

moveginals at all nodes takes twice as much of that of a single node: two mags per link as opposed to one.

Example:



round 1

$$M_{1a}(x_1) = 1$$
 $M_{a2}(x_2) = \sum_{x_1} f_a(x_1, x_2) F_{1a}(x_1)$ 

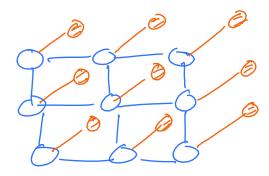
$$\int_{3b}^{4}(x_3)=1$$

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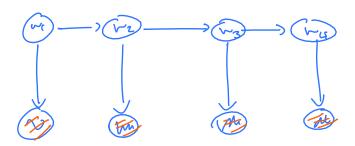
Problem: Identity the most likely configuration: Find a set of values  $n_1^*, \dots, n_m^*$  s.t.  $P(x_1^*, \dots, x_m^*) \ge P(x_1^m)$  for all  $x_1^m$ 

Applications.

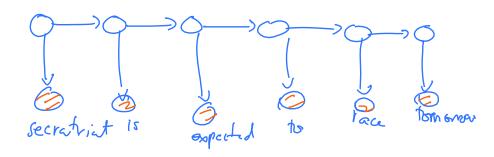
- I mage denoising (Lab 1)



\_ Voice recognition



- Part of speech tagging



Do we already know how to poke this?

Finding most probable state for a node:

run sum-product and had

state with max prob.

Findy most probable configuration for graph: max - product p(a) $x_{max} = ang max$ 

Many not be the same.  $\frac{\lambda=0}{y=0} = 0.3 = 0.4$  1=0 more for x 1=0 more for y

(x,0)=(0,1) max for (2,2)

Lot's instead by to find max p(x)

max p (n,") = max max - max p (n,")

the con use a similar approach to elimination except that Z is replaced with max.

+ Similarly sum-product can be turned to max-product to find max p(x)

+ Here, we pick an arbitrary vost, which does not send any mags. hombr (ar) (II The message from & M (2r) Given the particular value for ar \*What is the most likely configuration for the subtree of f \* What is the "probability" of this configuration max p(am)= max mf(ar) m(xr) m(xr) > from the value of my that maximizes this sum and messages we find the most likely configuration

+ Finding the maximizing configuration: of factors on 2, subtree assuming For each value of x3, we also record which

values of 1, , x2 achieved the max.

at the not, we find x" that achieves the max. Then we back track and find major miring values for all nodes.

\* It may be more convenient to maximize In p(n) => max-sum algorithe I f. ( \* f. ) max y p(x) = max

Nate: Why not continue the alg so that we can find at for all nodes just like how we tound it for ar ? We will find maximizing values, but they may belong to different maximizing configurations.

Example: most-likely configuration

$$f_t(T=0) = 0.65$$
 $f_t(T=1) = 0.35$ 

$$f_a(A=0,T=0) = 0.9$$
  
 $f_a(A=0,T=1) = 0.5$   
 $f_a(A=1,T=0) = 0.1$   
 $f_a(A=1,T=1) = 0.5$ 

$$f_b(B=0,T=0) = 6.82$$

$$f_b(B=0,T=1) = 0.15$$

$$f_b(B=1,T=0) = 0.18$$

$$f_o(B=1,T=0) = 0.12$$

MA: max 1 A=1 ->1

$$P_{aT}$$
:  $\max_{A} f_{a}(A,T)$ 
 $T=0 \longrightarrow 0.9 \text{ for } A=0$ 
 $T=1 \longrightarrow 0.5 \text{ for } A=0 \text{ & } A=1$ 
 $M_{tT}$ :  $\max_{A} f_{t}(T)$ 
 $M_{tT}$ :  $\max_{A} f_{t}(T)$ 
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